

mutator, v. 0.3: Mutate a DNA Sequence

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1 Introduction

mutator takes as input a FASTA formatted DNA sequence and prints out a mutated version. Only the residue designations A, C, G, and T may get mutated. All other characters are printed out unchanged.

2 Getting Started

mutator was written in C on a computer running Linux and should work on any standard UNIX system. However, please contact me at haubold@evolbio.mpg.de if you have any problems with the program.

- Unpack the program

```
tar -xvzf mutator_XXX.tgz
```

where XXX indicates the version.

- Change into the newly created directory

```
cd Mutator_XXX
```

and list its contents

```
ls
```

- Generate mutator

```
make
```

- List its options

```
./mutator -h
```

- To run the program, first inspect the test sequence

```
cat test.fasta
```

then generate a maximally mutated version

```
./mutator -m 1 test.fasta
```

3 Listing

The following listing documents the driver program for mutator.

```
1  /****** mutator.c *****/
 * Description:
 * Author: Bernhard Haubold, haubold@evolbio.mpg.de
 * Date: Wed Aug 3 10:14:58 2016
 *****/
6  #include <unistd.h>
#include <fcntl.h>
#include <stdio.h>
#include <stdlib.h>
#include "interface.h"
11 #include "eprintf.h"
#include "gsl_rng.h"

gsl_rng *ran;
char dict[256];
16 int bufferSize = 1024;
char buffer[1024];

void initDict(){
    int i;
21    char *dna = "ACGT";

    for(i=0;i<256;i++)
        dict[i] = 0;
    for(i=0;i<4;i++)
26        dict[(int)dna[i]] = 1;
    }

int printHeader(char *buf, int s){
    while(buf[s] != '\n' && buf[s] != '\0' && buf[s] != EOF)
31        printf("%c", buf[s++]);
    printf("\n");
    return s;
}

36 char mutate(char c){
    char *dna = "ACGT";
    char m;
    int r;

    r = gsl_rng_uniform(ran) * 4;
    m = dna[r];
    while(m == c){
41        r = gsl_rng_uniform(ran) * 4;
        m = dna[r];
    }
    return m;
}

void scanFile(int fd, Args *args){
51    int c, i, p;
```

```

p = 0;
while((c = read(fd,buffer,bufferSize)) > 0) {
    for(i=0;i<c;i++) {
        if(buffer[i] == '>') {
            p = 0;
            i = printHeader(buffer, i);
        }else if(dict[(int)buffer[i]]){
            if(gsl_rng_uniform(ran) < args->m || ++p == args->p)
                printf("%c",mutate(buffer[i]));
            else
                printf("%c",buffer[i]);
        }else{
            printf("%c",buffer[i]);
        }
    }
}

int main(int argc, char *argv[]){
    int i;
    char *version;
    Args *args;
    int fd;

    version = "0.3";
    setprogname2("mutator");
    args = getArgs(argc, argv);
    if(args->v)
        printSplash(version);
    if(args->h || args->e)
        printUsage(version);
    ran = ini_gsl_rng(args);
    initDict();
    if(args->numInputFiles == 0) {
        fd = 0;
        scanFile(fd, args);
    }else{
        for(i=0;i<args->numInputFiles;i++) {
            fd = open(args->inputFiles[i],0);
            scanFile(fd, args);
            close(fd);
        }
    }
    free_gsl_rng(ran, args);
    free(args);
    free(progname());
    return 0;
}

```

4 Change Log

- Version 0.1 (August 4, 2016)

- First running version
- Version 0.2 (April 17, 2017)
 - Added `-p` option to mutate a specific position.
- Version 0.3 (April 17, 2017)
 - Reset position counter to make position-specific mutation universal for all input sequences in multi-fasta files.